

Serious Games as Tools for Active Learning Programme

Venue: ART Hotel (Szeged, Somogyi u. 16.)

Date: 7 May 2025

Registration link

9.00 – 9.05	Opening words
	Dr. Benedek Nagy, dean, SZTE Faculty of Economics and Business Administration
9.05 – 9.25	From Ideas to Impact: The IDEC PBL Experience
	Dr. Beáta Udvari, project manager, SZTE
9.25-10.15	Learning About the World, for the World – Methods and Opportunities
	Round table discussion:
	- Benedek Nagy, SZTE
	- Bálint Hamvas, HAND Association, Foundation for Africa
	- a student (tbc, SZTE)
	 Ágnes Limpek, SZC Körösy József Secondary School
	Moderator: Timothy Yaw Acheampong (SZTE)
10.15 – 11.00	Designing Impactful Simulations – From Story to System
	- Once Upon a Simulation – Crafting the Story Behind the Game
	Márton Balogh, Foundation for Africa
	- Behind the Scenes – Technical Lessons from Simulation Game Design
	Charo Cuart, Alex Castel, STUCOM
11.00 – 11.30	Coffee break
11.30-12.10	From Pilots to Practice – What We've Learned So Far
	- From Lyon with Practice – The French Pilot Experience
	Jerome Chabanne-Rive, iaelyon
	- The Hungarian Pilot – Results and Reflections
	Marianna Sávai, SZTE
	- When Games Get Serious – Challenges in the Classroom (ISGEE project)
	Anita Kéri, Szabolcs Prónay, SZTE
12.10 – 12.25	Innovative methods from the EUGLOH programme
	Zita Gál, SZTE
12.25 – 12.45	Serious Game from Ireland (online)
	Stephen Farley, TROCAIRE (INGO)
12.45 – 12.55	Q&A session
12.55-13.00	Closing remarks
13.00 - 13.45	Lunch

We are looking forward to meeting you!

